Position Summary:

Seeking applicant with experience in collegiate time-based media production and working knowledge of: animation principles, lighting & stop motion sets, digital compositing and post-production to work as Studio Manager in the Animated Arts department. In coordination with the department head, the Studio Manager will play a lead role in organizing and maintaining the AA Studios and equipment as well as monitor COVID safe access and proper cleaning protocols throughout the 6th floor facility. They will play a strong role in supervising work study students and alumni volunteers, offer technical support to students and faculty and assist in promoting the message of the department both within and outside the college. Expectation of time commitment is 18-20 hours a week for the two semesters.

Skills

- Demonstrated customer service and people skills to provide personalized support to students while building cooperative relationships with faculty, staff, work study and department volunteers
- Demonstrated organizational ability to implement and monitor student access system that ensures safe working conditions and the secure use of equipment and gear
- Facility with learning new software and researching/recommending equipment and materials that support students who engage in a range of animation techniques with varied project goals
- Demonstrated ability to create signs/labels/charts, as well as PR material for department events
- Intermediate skills in Adobe suite, Premiere, TV Paint, and Dragon Frame
- Experience with multi-channel installation/projection

Requirements

- Bachelors degree in related media position preferred. Commiserate skills and experience may substitute.
- Demonstrated knowledge of animation principles
- Ability to lift 30 lbs, climb ladders and assist in rigging and maintaining gear
- Working knowledge of software compression for rendering and archiving student work
• Ability to edit and upload student class compilation videos and metadata to Instagram, YouTube, Vimeo, and PNCA websites including knowledge of 4K video technology

General Requirements

• Understanding of and commitment to the goals and mission of the department
• Ability to take direction, follow through on projects and problem solve independently
• Willingness to interact with students and IT staff as a representative of AA
• Attention to organizational detail, security issues and facility cleaning protocols
• Punctuality and flexibility are required, and a sense of humor is a plus

Reports To
The Head of Animated Arts in Media Arts

About the Animated Arts Program:

ANIMATED ARTS
Our program encourages students to explore, combining fine art practices with principles of traditional animated motion. At a time when the boundaries between live action, animation, painting, photography, illustration and design are dissolving, our interdisciplinary approach encourages you to reimagine ways to create frame-by-frame work for multiple contexts. In addition to learning traditional principles of timing and pacing, students experiment with a variety of media, production methods, and narrative strategies as they produce work for varied platforms. We present a diverse range of animation in the context of a broad engagement with cinema, art, society and culture. Students engage in research to probe and hone their ideas in a setting that values innovative thinking, risk taking, collaboration, and fine craftsmanship. Our students pursue diverse post graduate outcomes from working in Portland’s robust animation industry to independent mediamaker to gaining entry into top-tier MFA programs.