

Using the Oculus Rift:

1. Launch the Oculus application on the Desktop.

To Choose an Application

1. Select the library panel on the left hand side of the screen
2. If you want to sculpt, launch Oculus Medium. Or, if you want to draw, launch Quill.

To Configure the Oculus Rift Setup

If the sensors have been moved around, you will need to re-configure the room setup.

1. Re-arrange the two sensors on the desk so that the distance between them is more than 3 feet apart.
2. Click the 'Settings' icon on the upper right hand side of the Oculus application.
3. Select 'Settings' from the drop down menu
4. Select the 'Devices' panel and then select 'Sensor setup' from the 'Configure Rift' menu.
5. Follow the instructions provided by Oculus.
6. Grab the Touch controllers and follow the instructions on screen.
7. Use your wrist to orient the location of the sensors in relation to the physical screen.
8. Set the floor boundaries for your room setup.
9. Put on the Oculus Rift headset and set the view in VR

Once you have completed the calibration, you can run any of the VR applications in the Oculus library.

Please log out of the computer when you are finished.